

# VISTA™

## Network Solution

### Style Guide – Level 1 Rebranding

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# Revision History

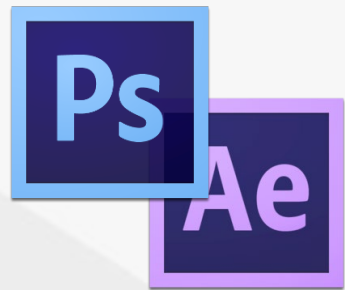
Product Release	Document Version	Description
Network Solution 5.4	5.4 rev.1	Updated copyright and document version
Network Solution 5.3.0	5.3.0 rev.1	Updated document version number
Network Solution 5.2.3	5.2.3 rev.1	Recommendations for video output
Network Solution 5.2.2	5.2.2 rev.1	Added a note for audio output in Attract
Network Solution 5.2.0	5.2.0 rev.1	Product rename and Version update
US Network Solution 5.1.3	5.1.3 rev.1	Initial Draft for Level 1

# Level 1 Rebranding

Level 1 Rebranding is the media replacement for the attract loop and default marketing campaign. This document includes specifications for both FDK (function display key) and touch screen designs.

# Tools you will need

Below are some recommended tools you will need to rebrand Network Solution.

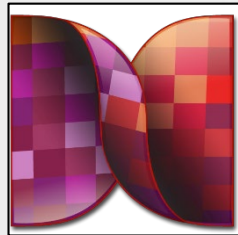


## Graphics Creation Software

Any software that can create, edit, export graphics and media

*Recommended: Adobe Photoshop, Adobe After Effects, Adobe Illustrator, Adobe Fireworks*

Download/Purchase: <https://www.adobe.com/ca/products/cs6.html>



## Media Converter Tool (required if rebranding animations)

Any tool that will convert an AVI or MP4 to a WebM

*Recommended: Miro Video Converter (100% free and open-source)*

*WebM supported Codec: VP8*

Download: <http://www.mirovideoconverter.com/>

# Level 1: FDK Theme

Rebranding of the attract loop and default marketing campaign

## FDK Theme

Function key indicators are placed dynamically by Network Solution based on the physical position of the keys. This theme is best displayed on screens that have a 4:3 ratio. Network Solution can configure a 6 or 8 button layout.

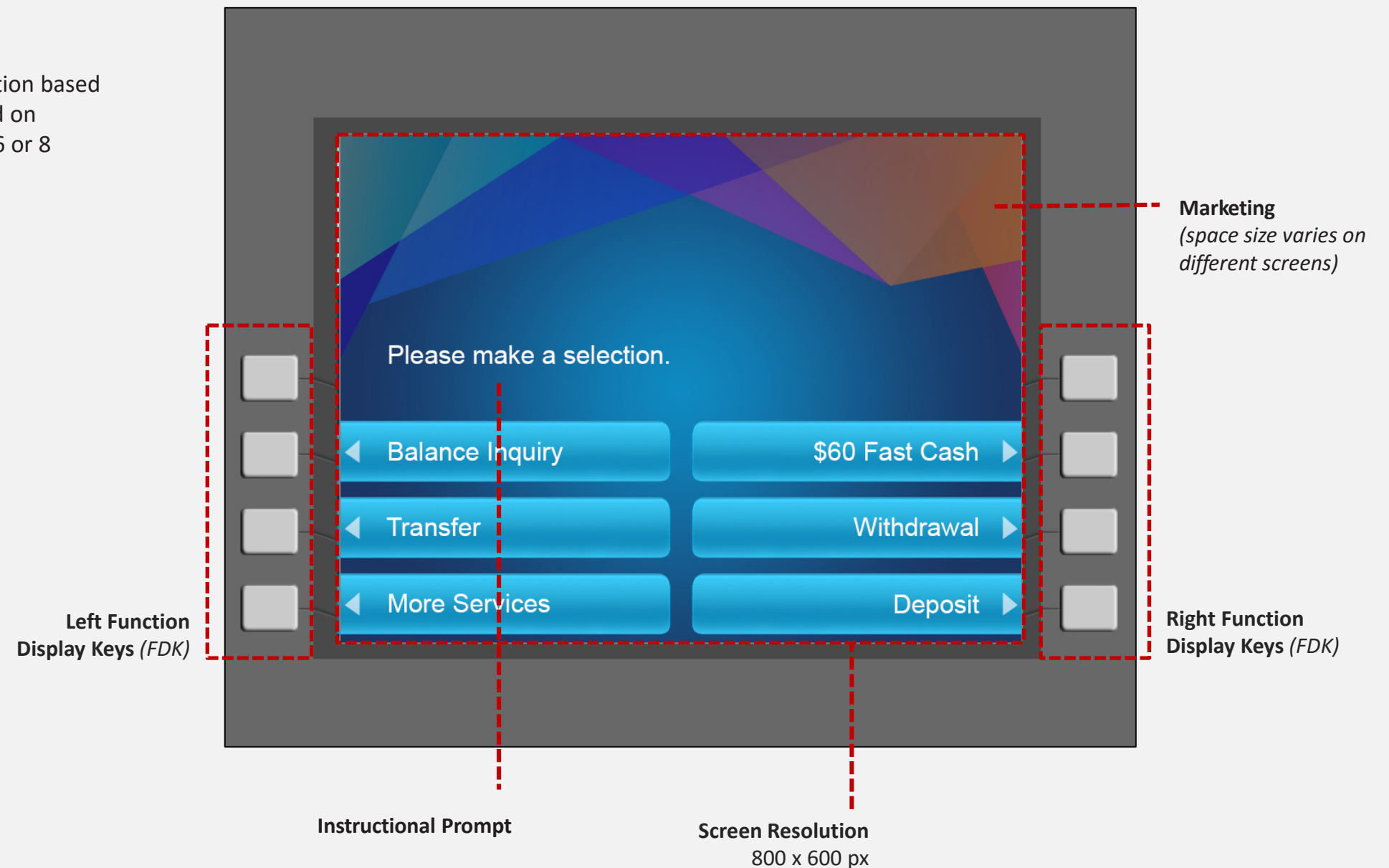
*Note: Graphic resolution must be 800 x 600 px to ensure best quality*

### Screen Resolution

- 800 x 600 px

### Aspect Ratio

- 4:3





# Attract Loop

## FDK Theme

## Attract Loop

Network Solution displays the attract media in a cycle when the ATM is not in use. The purpose of the attract cycle is to “attract” attention, promote the financial institution’s brand, provide card insert/dip/swipe instructions and contain advertising/promotional content. An advantage exists in keeping the attract cycle short, colorful and bold. In most cases, cardholders have only a few seconds to view the attract cycle as they approach the terminal.

The attract loop consists of two parts:

**Part A:** A static image background graphic with logo/brand color.

**Part B:** A generic animated video loop that will overlay the static image.

### Exporting final video output:

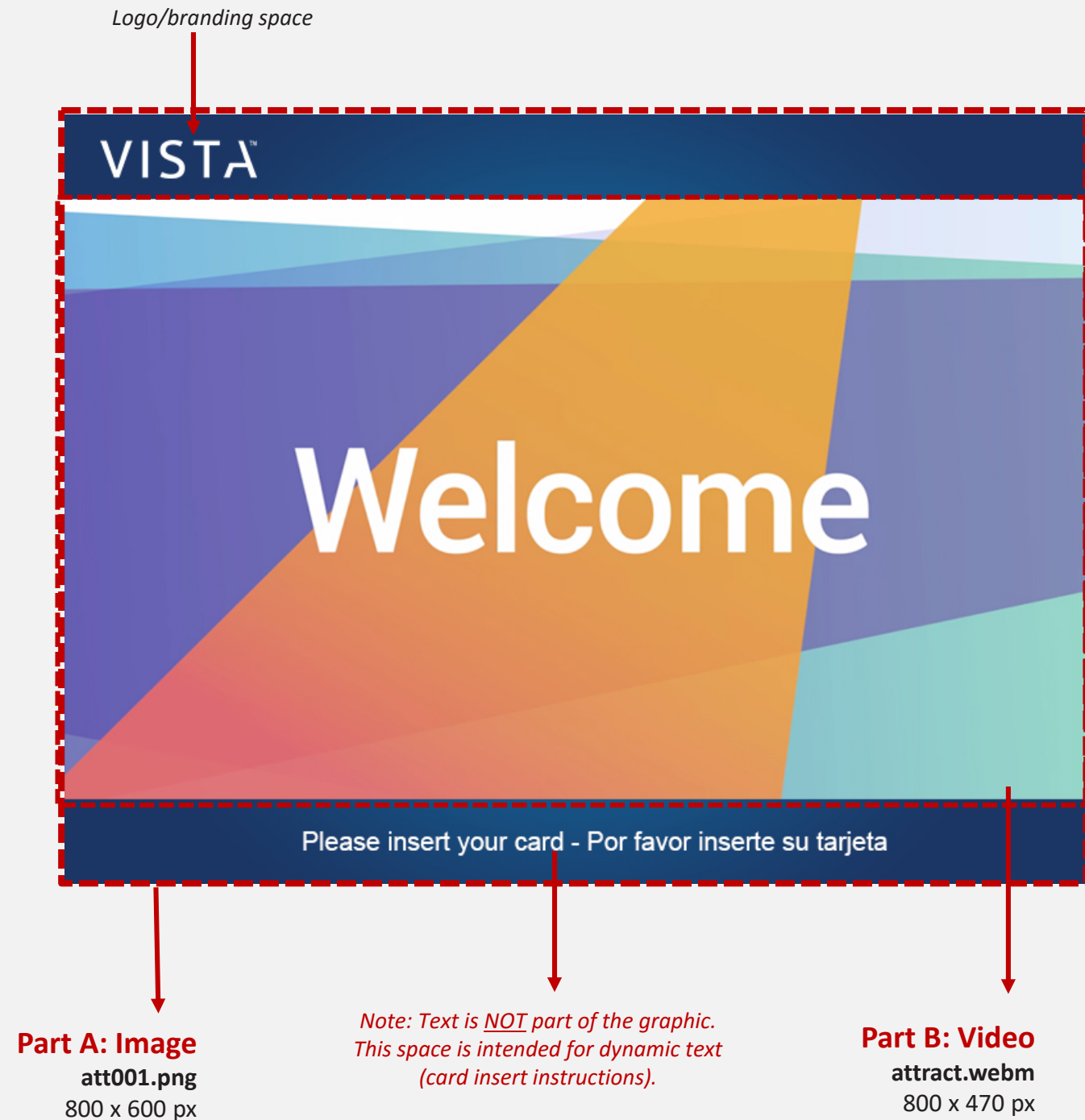
- Ensure all audio settings are disabled
- Recommended frame rate: 20-25 fps
- Recommended file size: 10-15Mb (max)
- Quality: 100%
- WebM supported Codec: VP8

## Specifications

- Part A: 800 x 600 px (PNG)
- Part B: 800 x 470 px (WebM)

## File names

- attract.webm
- att001.png



## Attract Loop

**Part A (Static Image):** A static image background graphic with logo.

*Note: Rebrand the top portion of the graphic with your logo and branding (800 x 80 px). The middle of the graphic will be overlaid by attract.webm. The bottom of the graphic must be blank to accommodate card insert dynamic text (800 x 50px).*

**Part B (Video):** A generic animated video loop that will overlay the static image.

### Specifications

- Part A: 800 x 600 px (PNG)
- Part B: 800 x 470 px (WebM)

### File names

- attract.webm
- att001.png



# Marketing Campaign

## FDK Theme

## Default/Awareness Marketing Campaign

During the customer session, the ATM can display a series of graphics supporting one of your current marketing campaigns, or simply reinforcing your brand image. A default/awareness is a marketing campaign that does not offer a product/service. It is for awareness only and consists of a Welcome Ad followed by other graphics that build on the message to the customer: a Fast Ad, an Opener Ad, a Main Ad, and a Closer Ad. When rebranding marketing campaigns, do not change the dimensions or format. This will ensure proper display and no dynamic text overlap.

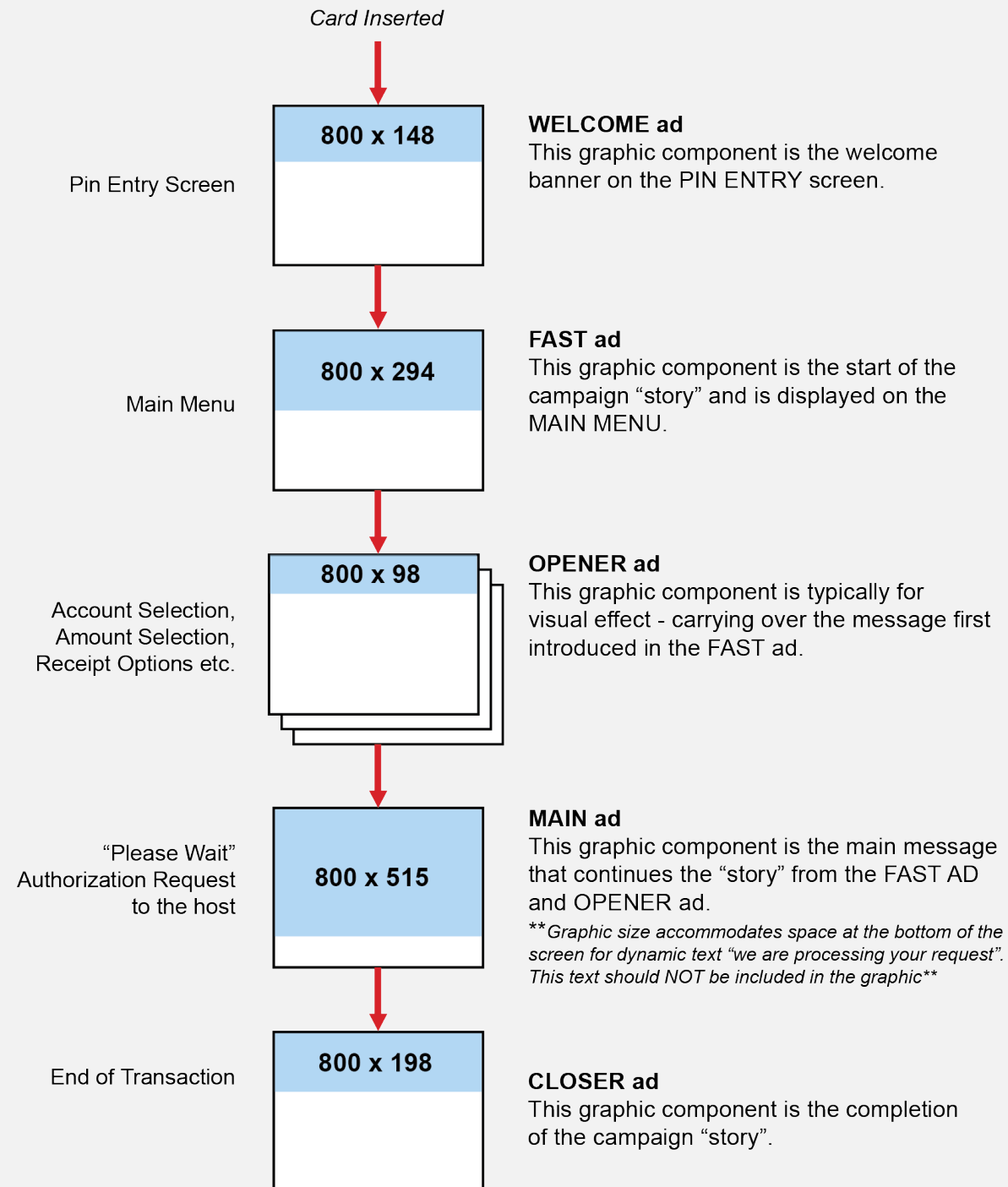
**Note:** When creating the “fast ad” please leave transparent space in the bottom left of the graphic to ensure no text overlap on screen.

### Specifications

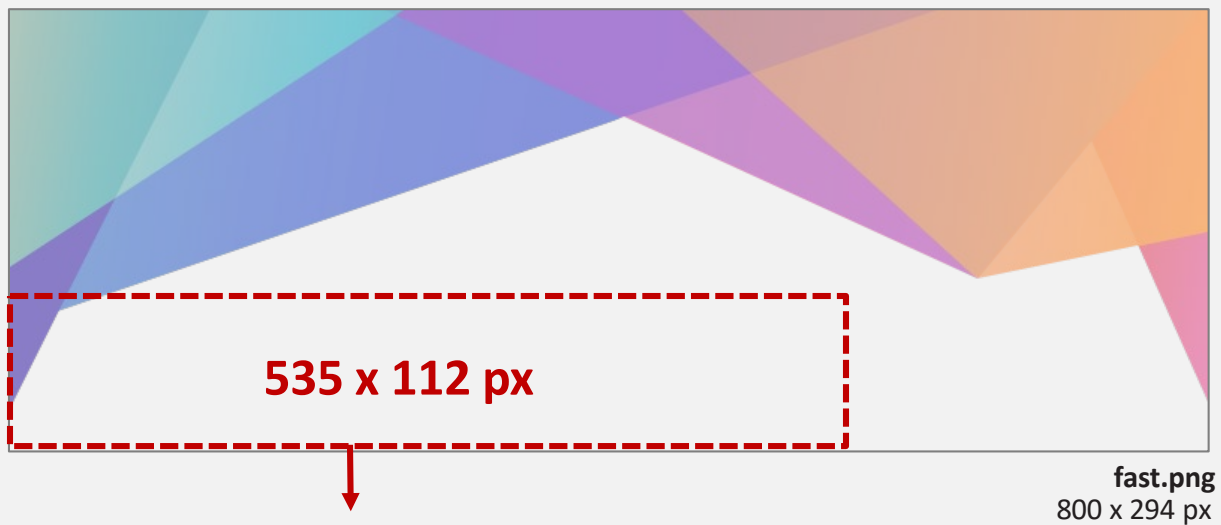
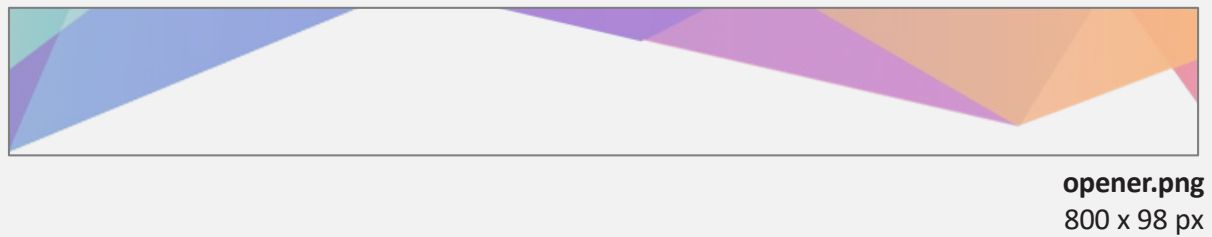
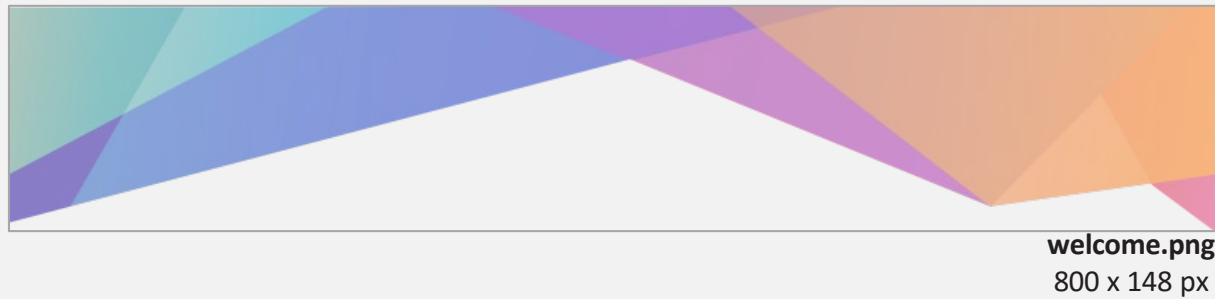
- Format: PNG

### File names

- welcome.png
- fast.png (*Note: Transparent space requirements on page 12*)
- opener.png
- main.png
- closer.png



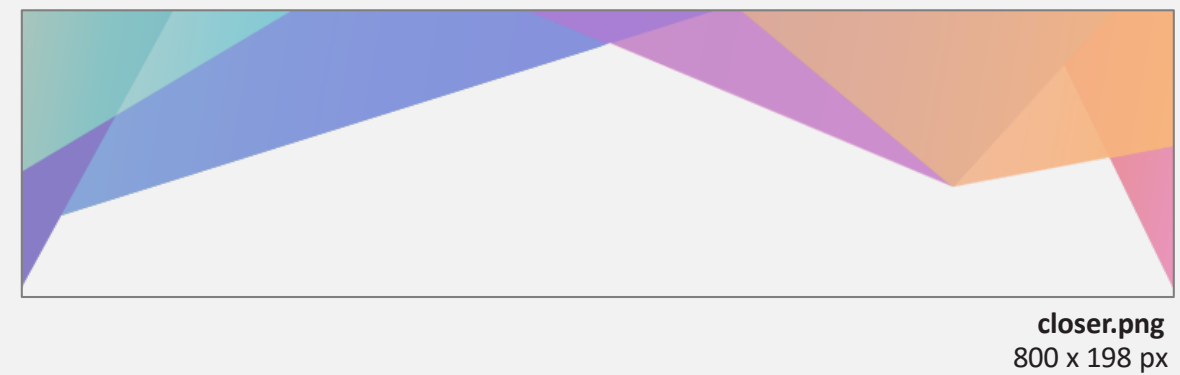
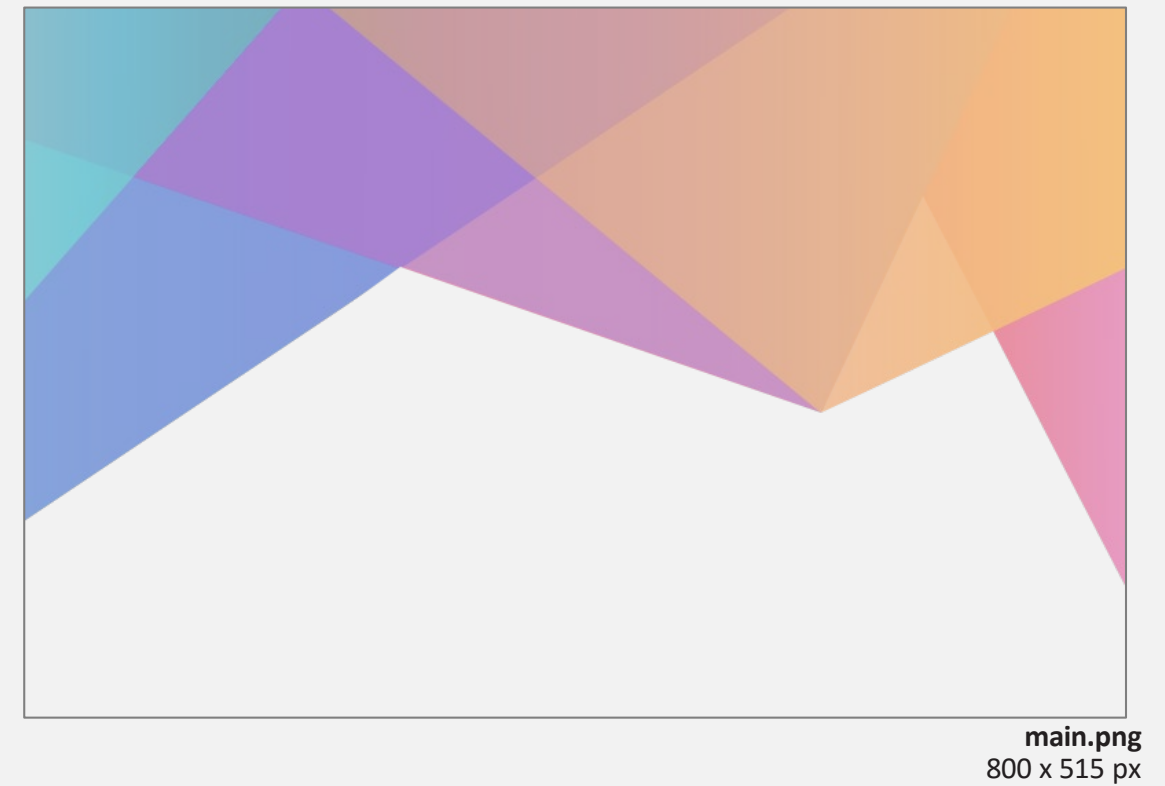
# Awareness Campaign Sample



535 x 112 px

**Important Note:**

Allow 535 x 112 px of transparency  
to accommodate prompt text



# Level 1: Tile Theme

Requires rebranding of the attract loop and default marketing campaign

## Tile Theme

The Tile Theme is TOUCH SCREEN ONLY. It contains a tiled layout with pre-defined touch regions and button positioning. This theme is best displayed on screens that have a 4:3 ratio and 1024 x 768 resolution.

Note: ATM resolution must be set at 1024 x 768 px to ensure best quality.

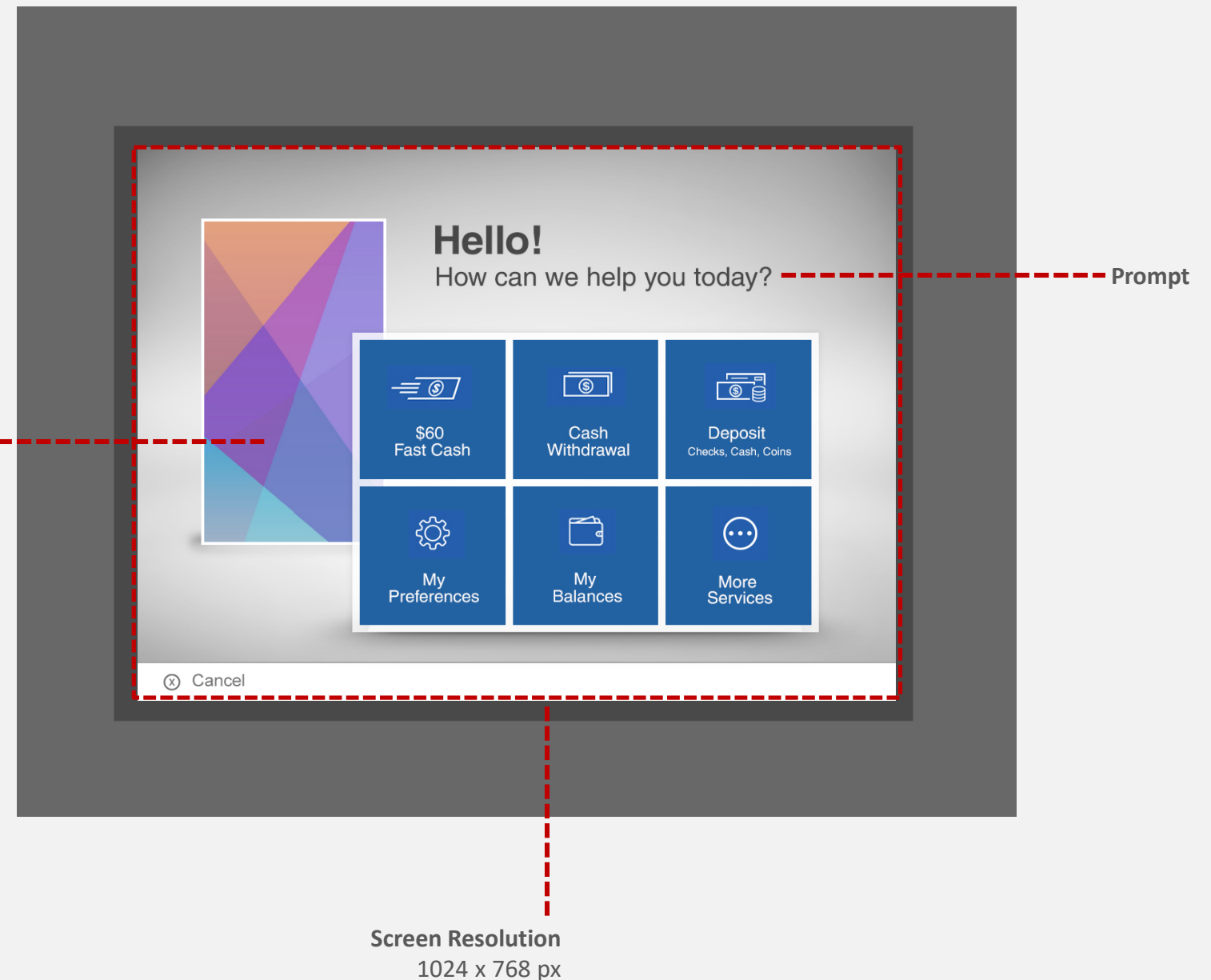
### Screen Resolution

- 1024 x 768 px

### Aspect Ratio

- 4:3

Marketing  
(space size varies on  
different screens)





# Attract Loop

## Tile Theme

## Attract Loop

Network Solution displays the attract media in a cycle when the ATM is not in use. The purpose of the attract cycle is to “attract” attention, promote the financial institution’s brand, provide card insert/dip/swipe instructions and contain advertising/promotional content. An advantage exists in keeping the attract cycle short, colorful and bold. In most cases, cardholders have only a few seconds to view the attract cycle as they approach the terminal.

The attract loop consists of two parts:

**Part A:** A static image background graphic with logo/brand color.

**Part B:** A generic animated video loop that will overlay the static image.

### Exporting final video output:

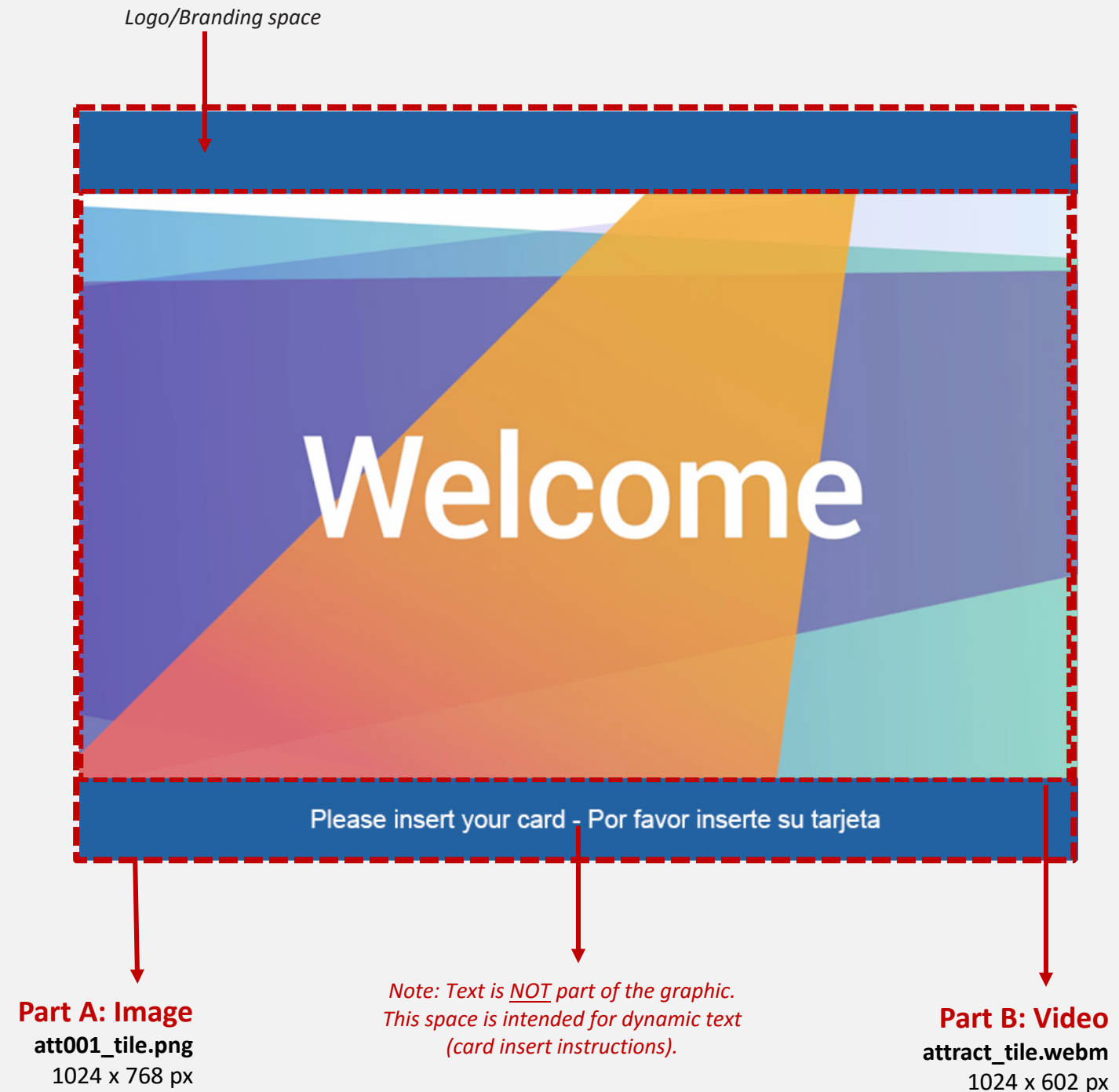
- Ensure all audio settings are disabled
- Recommended frame rate: 20-25 fps
- Recommended file size: 10-15Mb (max)
- Quality: 100%
- WebM supported Codec: VP8

## Specifications

- Part A: 1024 x 768 px (PNG)
- Part B: 1024 x 602 px (WebM)

## File names

- attract\_tile.webm
- att001\_tile.png



## Attract Loop

**Part A (Static Image):** A static image background graphic with logo/brand color.

**Note:** Rebrand the top portion of the graphic with your logo and branding (1024 x 102 px). The middle of the graphic will be overlaid by attract\_tile.webm. The bottom of the graphic must be blank to accommodate card insert dynamic text (1024 x 64 px).

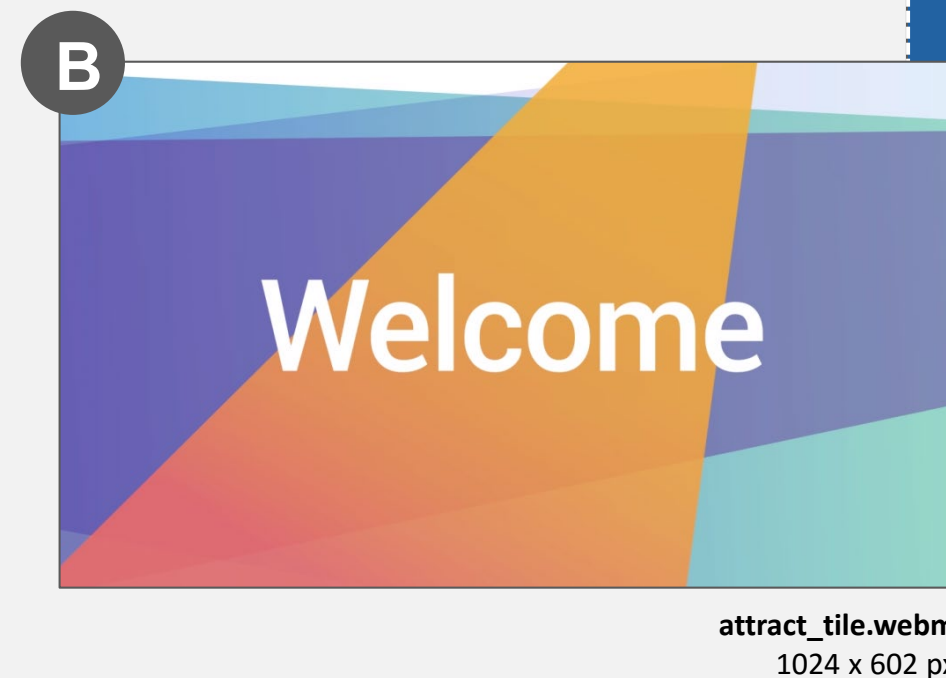
**Part B (Video):** A generic animated video loop that will overlay the static image.

### Specifications

- **Part A:** 1024 x 768 px (PNG)
- **Part B:** 1024 x 602 px (WebM)

### File names

- attract\_tile.webm
- att001\_tile.png



**Note:** Text is NOT part of the graphic. This space is intended for dynamic text (card insert instructions).

# Marketing Campaign

## Tile Theme

## Default/Awareness Marketing Campaign

Network Solution can display a series of graphics supporting one of your current marketing campaigns, or simply reinforcing your brand image. This series of graphics or *campaign* consists of a Welcome Ad, followed by other graphics that build on the message to the customer: a Fast Ad, Opener Ad, Main Ad, and Closer Ad.

Network Solution can determine what advertising content to show during a customer session. Once the cardholder inserts their card, it can determine the Market Group from the Bank Identification Number (BIN) and will select a campaign. Depending on the market group and number of transactions completed during a session, the cardholder can see any number of campaigns. The financial institution has full flexibility to change the campaigns and the criteria surrounding who sees the ads.

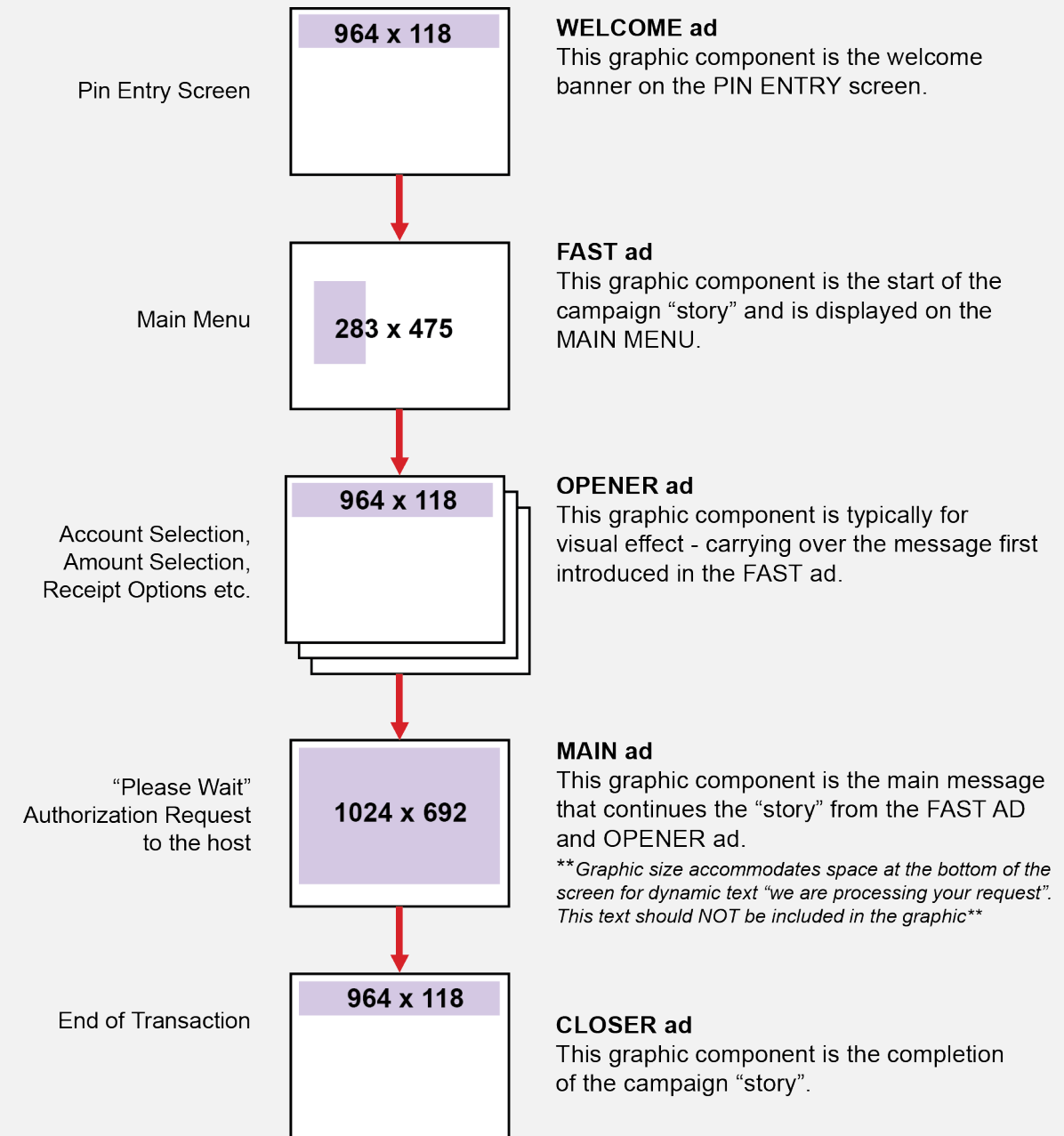
**Note:** When rebranding marketing campaigns, do not change the dimensions or format. This will ensure proper display and no dynamic text overlap.

### Specifications

- Format: PNG (with transparency)

### File names

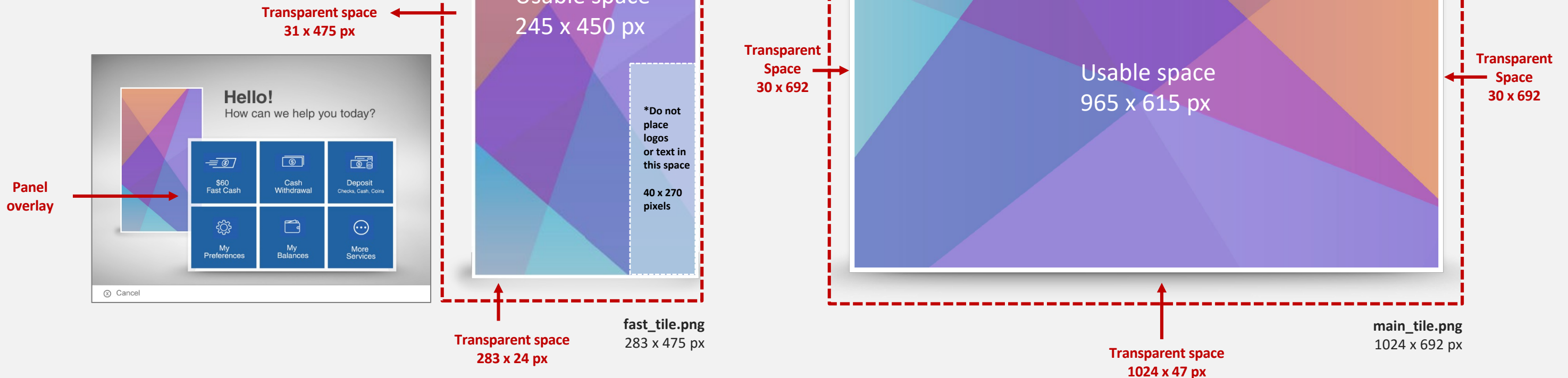
- welcome\_tile.png
- fast\_tile.png (Note: Transparent space requirements on page 20)
- opener\_tile.png
- main\_tile.png (Note: Transparent space requirements on page 20)
- closer\_tile.png



## Campaign Sample

### Important Notes:

- When creating the **fast\_tile.png** and **main\_tile.png**, ensure there is transparent space to accommodate the shadowing effects as per the samples below. It is recommended to use the same shadowing style as seen in the samples to align with the tile theme.
- Do not use text or graphics on the bottom right of the **fast\_tile.png** graphic, as the main menu panel will overlay the graphic slightly. See screen sample below.



# Transaction Graphics

## Tile Theme

# Level 1: Transaction Graphics

## FDK Theme

File Name	Dimensions	Description
attract.webm	800 x 470	Attract loop (Part B)
att001.png	800 x 600	Attract loop (Part A)
welcome.png	800 x 148	Welcome ad
opener.png	800 x 98	Opener ad
fast.png	800 x 294	Fast ad
main.png	800 x 515	Main ad
closer.png	800 x 198	Closer ad

## Tile Theme

File Name	Dimensions	Description
attract_tile.webm	1024 x 602	Attract loop (Part B)
att001_tile.png	1024 x 768	Attract loop (Part A)
welcome_tile.png	964 x 118	Welcome ad
opener_tile.png	964 x 118	Opener ad
fast_tile.png	283 x 475	Fast ad
main_tile.png	1024 x 692	Main ad
closer_tile.png	964 x 118	Closer ad